

# STORMLANCE TASK FORCE

3 Stratagems · 2 Enhancements



1 DP · RECONNAISSANCE

## ENHANCEMENTS (2)

### Supercharged Engines (Upgrade)

10 pts

Adeptus Astartes Mounted unit only. This unit can re-roll advance rolls.

### Auspex Triangulation Shrines (Upgrade)

10 pts

Adeptus Astartes Speeder unit only. At the start of your Shooting phase, select one visible enemy unit within 12" of this unit. That enemy is spotted.

- While a unit is spotted, that unit has +3" detection range

## DETACHMENT RULE

Friendly Adeptus Astartes Mounted/Speeder units have +2"M

## STRATAGEMS (3/3)

1 CP STORMLANCE TASK FORCE STRATAGEM

MOVEMENT

### SUDDEN ONSLAUGHT

**When:** Your Movement phase, when a friendly Adeptus Astartes Mounted/Speeder unit is selected to make an advance move.

**Target:** That ADEPTUS ASTARTES MOUNTED/SPEEDER unit.

**Effect:** Your unit can change its advance rolls to a 6.

1 CP STORMLANCE TASK FORCE STRATAGEM

SHOOTING

### HURLING TARGETS

**When:** Your opponent's Shooting phase, when an enemy unit targets a friendly Adeptus Astartes Mounted/Speeder unit.

**Target:** That ADEPTUS ASTARTES MOUNTED/SPEEDER unit.

**Effect:** Ranged attacks that target your unit have -1 to hit rolls.

1 CP STORMLANCE TASK FORCE STRATAGEM

FIGHT

### WIND-SWIFT EVASION

**When:** End of the Fight phase.

**Target:** One friendly Adeptus Astartes Mounted unit that was eligible to fight this phase.

**Effect:** If your unit is unengaged, your unit can make a normal move. Or: If your unit is engaged, your unit can make a fall-back move.